## Light Absorption and Reflection <br> SPH4U

The $\qquad$ colours of light (the colours the cones of our retinas respond to) are
$\qquad$ , $\qquad$ , and $\qquad$ .

The $\qquad$ colours of light are $\qquad$ primary colours:
blue + red $=$ $\qquad$
blue + green $=$ $\qquad$ green + red $=$ $\qquad$
$\qquad$ light is a combination of $\qquad$ colours
(or the $\qquad$ ).

Most objects $\qquad$ light but $\qquad$ it. Sketch: $\quad$ Incident pulse

Reflected pulse

Note that a wave reflected at a $\qquad$ .

A wave reflected at a $\qquad$ .

Some light $\qquad$ may be $\qquad$ by the $\qquad$ of the object.

Different chemical substances will absorb different colours.
Example:

An object illuminated with white light that absorbs all colours of light will appear $\qquad$ .

An object illuminated with white light that absorbs blue light will appear $\qquad$ .

Light is reflected from a surface such that the angle of incidence equals the angle of reflection:
Light Source

$\theta_{i}$ angle of incidence $=$
$\theta_{r}$ angle of reflection

Note that these angles are $\qquad$ :
the line $\qquad$ .

If the surface reflecting the light is $\qquad$ , parallel incident rays will have parallel
reflections (and may $\qquad$ ).

This is $\qquad$ or $\qquad$ reflection.

If the surface reflecting the light is $\qquad$ , the rays reflect in seemingly random directions.

This is $\qquad$ reflection.


Side note: some materials will $\qquad$ light and $\qquad$ the light at a $\qquad$ ( $\qquad$ ).

We call these materials $\qquad$ .

